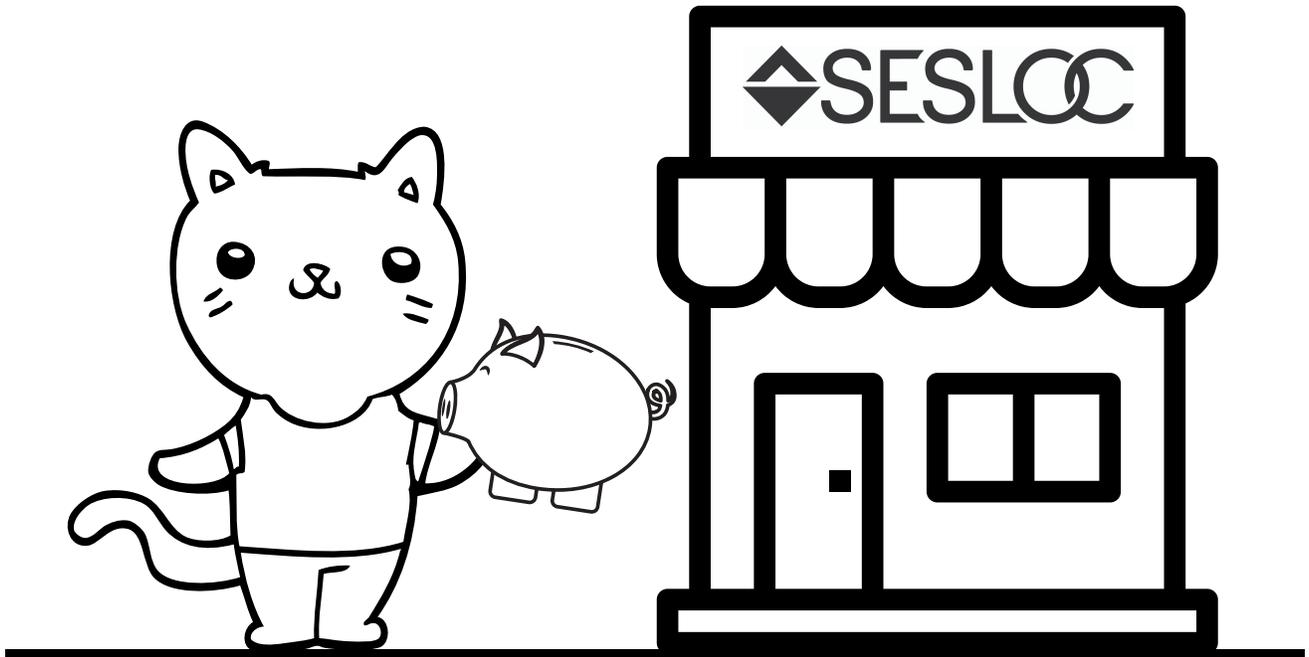




Let's Go to the Credit Union



Youth Coloring & Activity Book

What's a Credit Union?



What is a **credit union**?

It's a **safe** place to keep your money!



You have to **join** a credit union.

It's like a club!

When you join, you become a **member**!



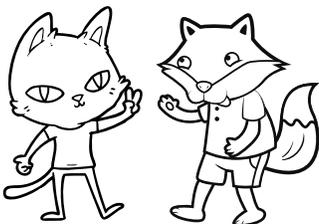
Members **own** their credit union.

Isn't that cool?



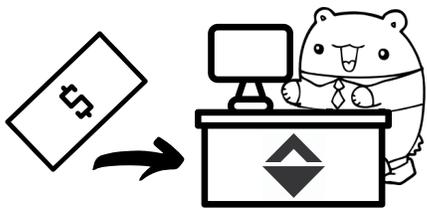
But not everyone can be a member.

SESLOC members must **live, work, or go to school** in field of membership.

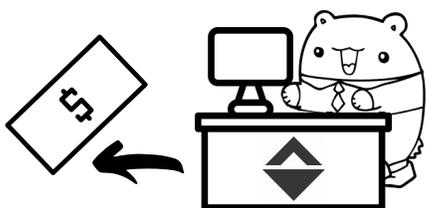


That means all members are a part of **your** community!

Money Concepts



Members have an **account**. You **deposit** money into your account to **save** it.



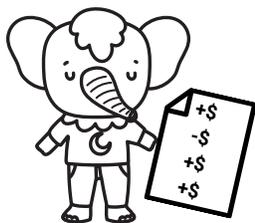
You **withdraw** money from your account when you need to **spend** it.



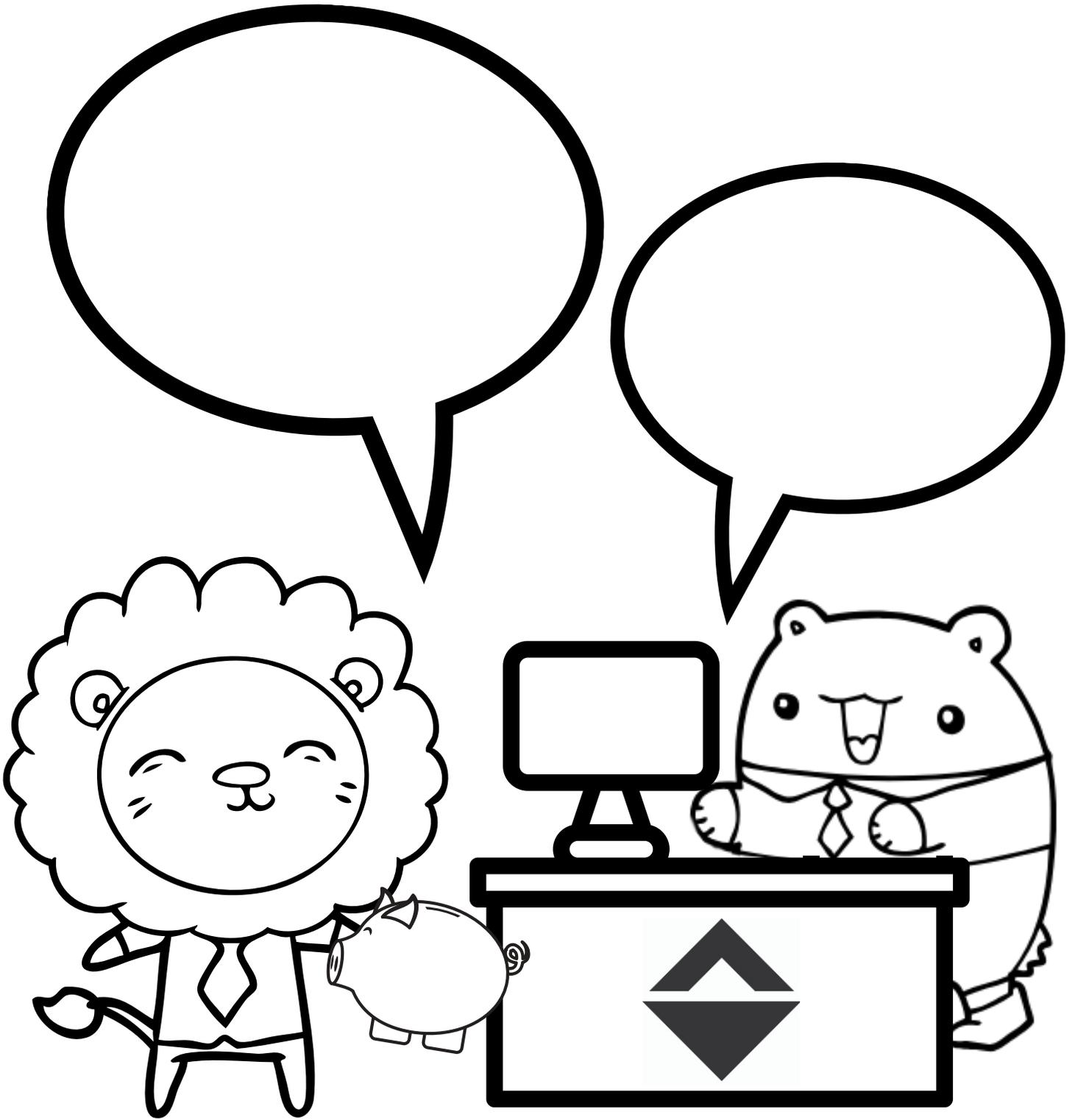
You can deposit or withdraw money at a **branch** or **ATM**.

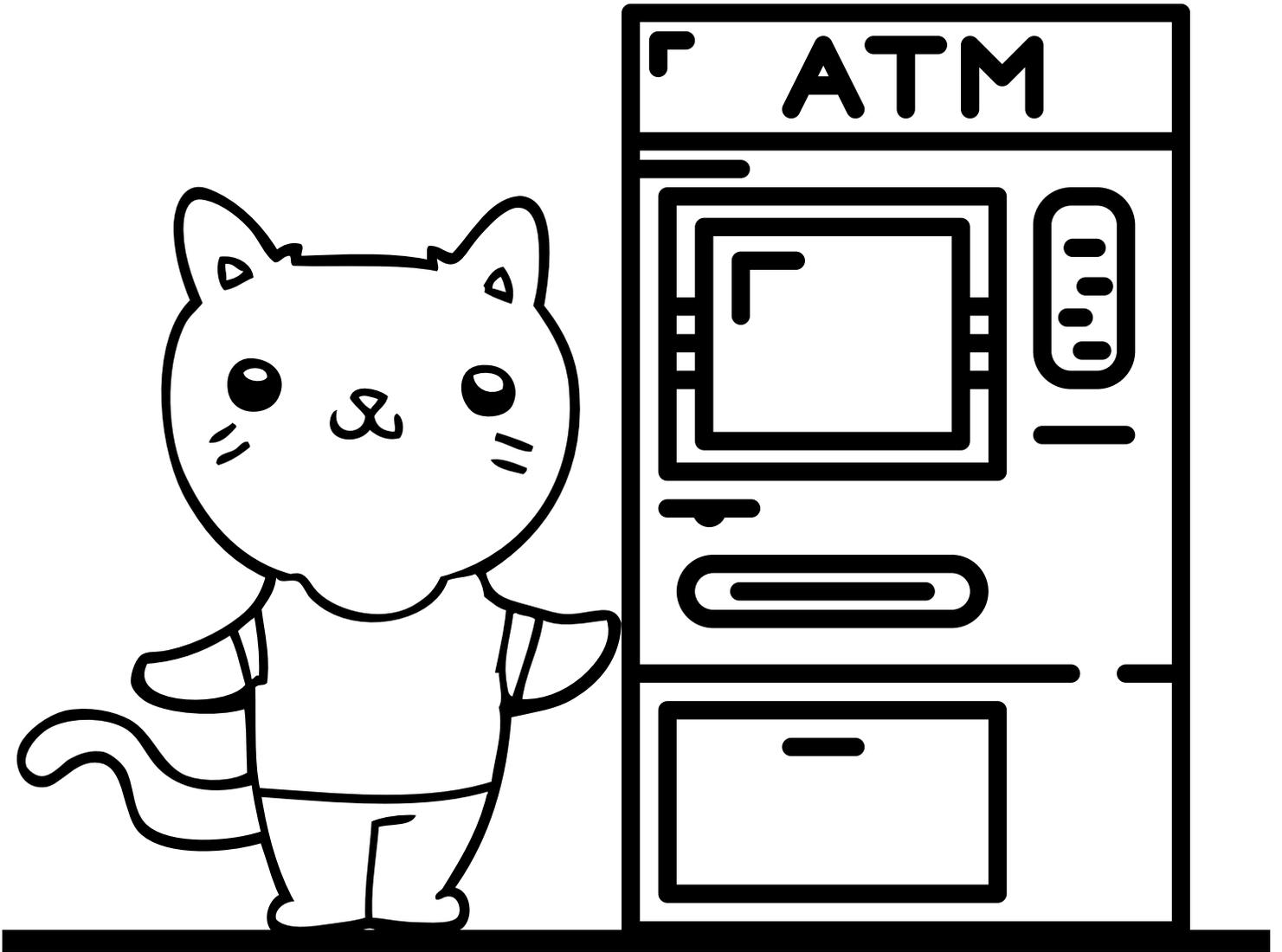
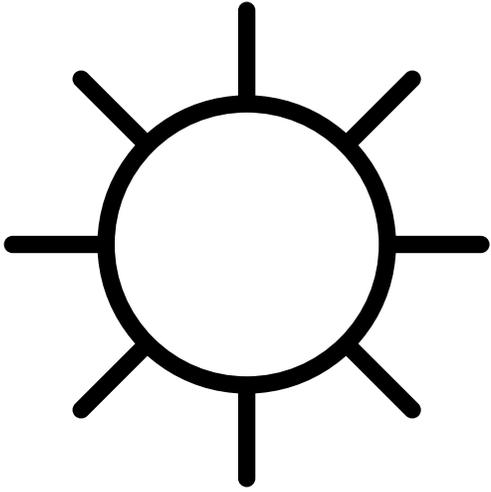


Your **balance** shows how much money you have in your account. Be careful not to spend more than you have!



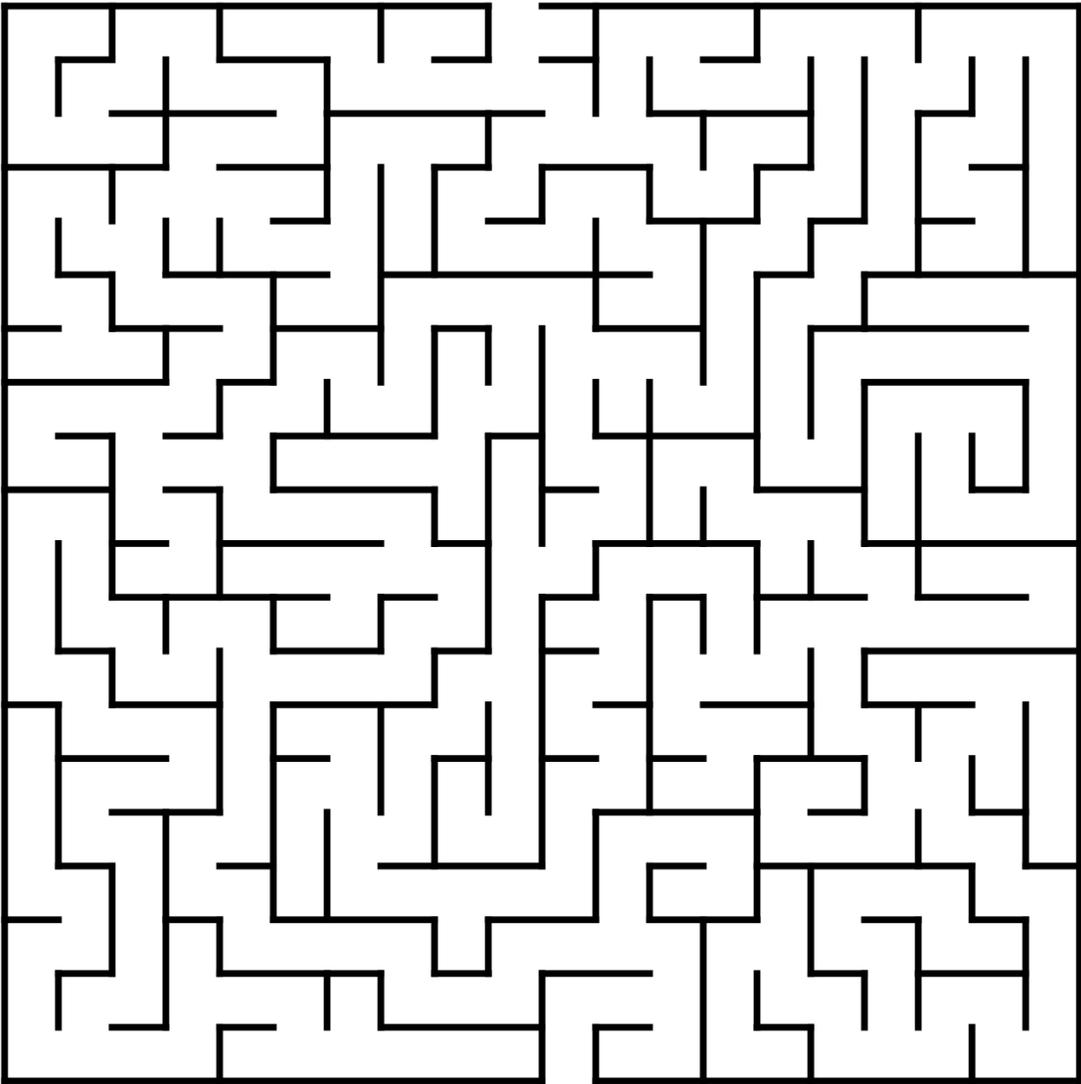
You also get a **statement** every month. It shows all of the money you put in your account, or took out to spend.



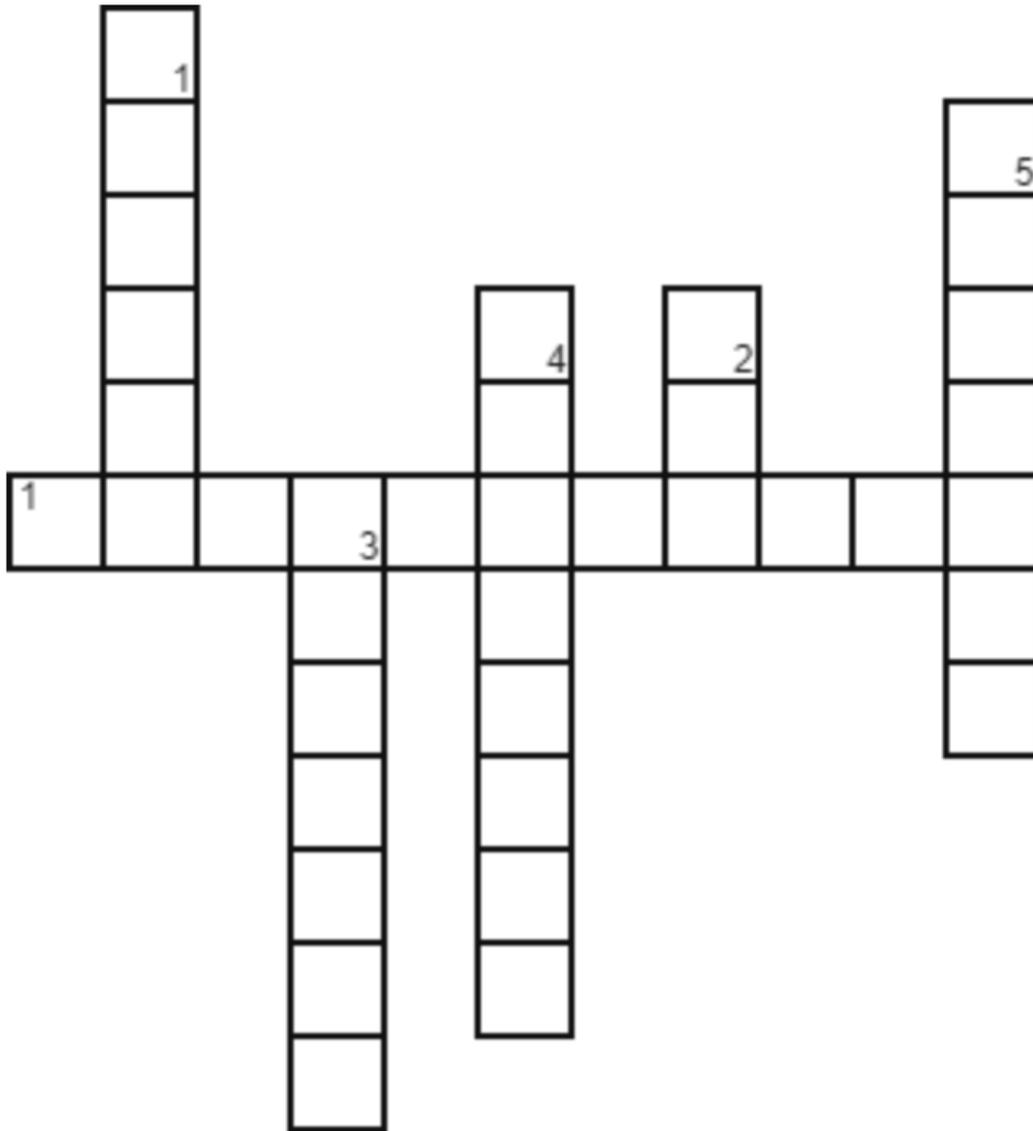


Let's Go to the Credit Union!

Tony wants to make a deposit! Help him get to the credit union.

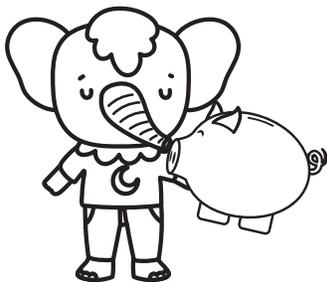


Crossword



Across

1. A safe place to keep your money!



Down

1. When you join a credit union, you become this

2. Members ___ their Credit Union!

3. When you put money in your account.

4. When you take money out of your account.

5. It shows how much money is in your account.

Check Your Balance!

Abby has a balance of \$25 in her account.

Her grandma gives her \$50 for her birthday.

She deposits it into her account on Monday.

On Tuesday she withdraws \$15 to buy groceries.

On Wednesday she withdraws \$10 to buy lunch.

On Thursday she deposits \$10 from her allowance.

How much is her balance now? \$_____

On Friday she wants to buy a birthday present for her friend. It will cost \$15.

She goes to an ATM to withdraw money.

What is her new balance? \$_____

